

SPECIFICATIONS



ARTICLE

Designation: RINGERS® R068 Glove

Code bobet : 26699 : S.9 26700 : S.10

Selling Unit: pair



Non-contractual pictures

CHARACTERISTICS



Touchscreen Compatible

Level F Impact and Cut Resistant Glove

Coating Material: Nitrile Backing Material: HPPE Cuff Style: Knit Wrist Finish: Full Dip Coating

Grip Surface: Sandblasted Nitrile

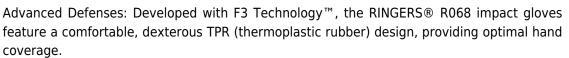
Gauge: 13 Category II

Color: Gray, Green, Blue, Black, and Yellow

Coating Color: Red

Latex-Free

Washing Temperature: 30°C Touchscreen Compatible



Specialized Protection: These protective gloves feature a full nitrile coating, providing wearers with an effective barrier against liquids and, therefore, truly reliable personal protection.

Features Improved: Their high-visibility design enhances wearer protection, while touchscreen compatibility on the thumb, index, and middle fingertips allows for technological interaction without compromising hand safety.

Reinforced Grip: RINGERS® R068 safety gloves also feature a semi-dipped palm coating with a sandblasted finish, providing improved grip on wet and dry surfaces for increased workplace safety.

PERFORMANCES:

- Patented TPR design: For PPE gloves with high impact protection
- Fully dipped nitrile coating: Liquid resistance and hand protection

APPLICATIONS:

In industrial sectors (warehousing, logistics, automotive, manufacturing, construction, food processing, oil and gas, utilities)



PACKAGING:

10 pairs per bag / 6 bags per carton (60 pairs)

RECOMMENDED STORAGE / APPLICATION:

Store gloves away from light in a cool, dry place and protect them from exposure to ozone or any ignition source.

- Do not use against flames or temperatures below -25°C or above 100°C
- Do not use for heavy mechanical applications.

STANDARDS:

Complies with EU Regulation 2016/425 on PPE (Category II)

Complies with standards

- EN ISO 21420:2020: General requirements
- EN 388:2016+A1:2018: Mechanical resistance 4X44FP
- EN 407: Heat-resistant glove X1XXXX









EN 388:2016 4X44FP



EN 407